

### Virtual Reality (5 person survey)

**Directions:** Work in groups of five. Take turns asking each group member about the following statements about virtual reality. Record each person's answer using the ranking system provided below. After completing the survey, write a short report summarizing your group's views on the future.

**Ranking System:**

1. Yes, for sure.   2. Probably!   3. I'm not sure.   4. I don't think so.   5. No, that's impossible!

Statement	Person 1	Person 1	Person 3	Person 4	Person 5
1. Virtual reality will replace traditional education.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
2. VR can help people overcome their fears.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
3. Virtual reality is only for entertainment.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
4. VR can improve social skills.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
5. Virtual reality can lead to addiction.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
6. VR will become more popular than smartphones.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
7. Virtual reality can improve medical treatment.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
8. VR can help people stay fit and healthy.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
9. Virtual reality will lead to a decrease in travel.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5
10. VR will cause a loss of privacy.	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5	1 2 3 4 5

**Example of how to begin the report:**

"In our recent survey about virtual reality, we discovered a variety of opinions on the potential impact of this technology on our lives. Some participants believed that virtual reality can play a significant role in improving language learning (Statement 2), while others were more skeptical about its ability to replace traditional classrooms (Statement 1)..."

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